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Apparel Design and Technology, AAS

As a JCCC Apparel Design student you will study the creative process from concept through to production using technical industry standards. Key courses in Apparel Design include garment construction, pattern making, draping, computer aided design and product development. As a student you will have the ability to create and show your original designs at the annual student produced fashion show. The courses will introduce the most up to date industry technology in Adobe Illustrator, Adobe Photoshop, Gerber Accumark patternmaking, and Gerber PLM. JCCC is one of the few apparel design programs in the country to offer a key industry software program, PLM (product development lifestyle management.) Apparel Design majors also learn about textiles, history of fashion, how to build a portfolio, and current sustainability efforts and ethical practices in the fashion industry. Additionally you will have the opportunity to take course credit for travel to New York City and Las Vegas for the Magic trade show. Apparel design professors have a minimum of 10+ years' of experience in the apparel industry.

Whether your goals are to obtain entry level positions or transfer to a design school, you will be prepared for success and have a solid foundation with an Apparel Design degree from JCCC.

Students must complete all FASH courses with a "C" or higher to be awarded the AAS degree.

(Major Code 2950; State CIP Code 50.0407)

• Fashion (http://www.jccc.edu/academics/arts-design/fashion)

Associate of Applied Science Degree

First Semester

FASH 121	Fashion Fundamentals	3
FASH 122	Aesthetics for Merchandising and Design	3
FASH 123	Apparel Construction I	4
ENGL 121	Composition I*	3
MATH 120	Business Mathematics* (or higher)	3
Total Hours		16
Second Semester	r	
FASH 124	Apparel Construction II*	4
FASH 130	Fashion Illustration I	3

Total Hours Summer Semester

FASH 131

FASH 133

FASH 150

Communications Elective ^	3
Total Hours	3

See all AAS general education electives (http://catalog.jccc.edu/degreerequirements/associate-applied-science)

Flat Pattern Development*

Textiles

Computer Aided Apparel Design*

Third Semester

Total Hours	16	
Humanities Electives [^]	3	
FASH 283	Fashion Internship I	1
FASH 224	History of Costume	3
FASH 270	Apparel Product Development*	3
FASH 190	Apparel Fit, Alterations and Analysis*	3
FASH 180	Introduction to Draping*	3

[^] See all AAS general education electives (http://catalog.jccc.edu/degreerequirements/associate-applied-science)

Fourth Semester

Total Hours		16
Social Science and/or Economics Elective ^		3
Health and/or Physical Education Elective ^		1
FASH 284	Fashion Internship II	1
FASH 280	Capstone: Industry Topics*	3
FASH 275	Fashion Portfolio Development*	1
FASH 255	Apparel Specification Technology*	3
FASH 127	Computer Aided Pattern Development*	4

[^] See all AAS general education electives (http://catalog.jccc.edu/degreerequirements/associate-applied-science)

Total Program Hours: 68