

Apparel Design and Technology, AAS

Students that pursue an AAS in Apparel Design and Technology will study the creative process from concept through to production using industry standard technology solutions. The program prepares students for a rewarding career in the fashion industry by developing both the creative fashion skills and analytical problem solving abilities required for success in the industry.

JCCC's Fashion Merchandising and Design department prides itself on updating course materials and student learning outcomes to align with the current industry. Graduates of JCCC's Apparel Design and Technology AAS degree program are well prepared with skills in garment construction, technical drawing, patternmaking, draping, fit analysis and garment specifications. The Apparel Design and Technology program features the integration of industry standard technology solutions such as Adobe Photoshop, Adobe Illustrator, Gerber Accumark and Gerber Yunique PLM throughout the curriculum.

Apparel Design and Technology graduates are challenged to create and develop a collection of original designs for the annual FM&D fashion show. Participation in the annual fashion show provides students with opportunities for industry networking while at the same time developing content for their digital portfolios. Required internships give students industry related job experiences and help to build lasting business partnerships. Travel for credit and study abroad programs provide invaluable experiential learning opportunities that students can add to their academic resume and portfolio.

Whether your goals are to obtain an entry level position or to further your education at a 4 year design school, you will be prepared for success and have a solid foundation with an Apparel Design and Technology AAS degree from JCCC.

Students must complete all FASH courses with a "C" or higher to be awarded the AAS degree.

(Major Code 2950; State CIP Code 50.0407)

Fashion Merchandising & Design (<http://www.jccc.edu/academics/credit/fashion-merchandising-design>)

Associate of Applied Science Degree

First Semester

FASH 121	Fashion Fundamentals	3
FASH 122	Aesthetics for Merchandising and Design	3
FASH 123	Apparel Construction I	4
ENGL 121	Composition I*	3
MATH 120	Business Mathematics* (or higher)	3
Total Hours		16

Second Semester

FASH 124	Apparel Construction II*	4
FASH 130	Fashion Illustration I	3
FASH 131	Flat Pattern Development*	4
FASH 133	Computer Aided Apparel Design	3
FASH 150	Textiles	3
Total Hours		17

Summer Semester

Communications Elective ^		3
Total Hours		3

^ See all AAS general education electives (<http://catalog.jccc.edu/degree/requirements/associate-applied-science>)

Third Semester

FASH 180	Draping*	3
FASH 190	Apparel Fit, Alterations and Analysis*	3
FASH 224	History of Costume	3
FASH 270	Apparel Product Development*	3
FASH 282	Fashion Internship	1

Humanities Electives ^	3
Total Hours	16

^ See all AAS general education electives (<http://catalog.jccc.edu/degreerequirements/associate-applied-science>)

Fourth Semester

FASH 127	Computer Aided Pattern Development*	4
FASH 255	Apparel Specification Technology*	3
FASH 275	Fashion Portfolio Development*	1
FASH 296	Capstone: Apparel Design and Technology*	3
FASH 282	Fashion Internship	1
Social Science and/or Economics Elective ^		3
Total Hours		15

^ See all AAS general education electives (<http://catalog.jccc.edu/degreerequirements/associate-applied-science>)

Total Program Hours: 67