

Graphic Design, AAS

The graphic design field is highly competitive for both salaried and freelance positions. There is a demand for designers with above-average talents and graphic art skills. Opportunities in the field range from entry-level layout and production to art director positions.

Demonstrated abilities are most often the key to obtaining a position in the graphic design field. JCCC has structured its graphic design program to help the student develop a comprehensive portfolio. The students have an opportunity to have their work critiqued by a team of professionals every year. These professionals working in the field, along with the faculty, will help develop the student's skills in creative problem-solving and the use of materials, processes, tools, and equipment. Outstanding studio and computer facilities are available for working on class projects. The two-year curriculum consisting of 67 credit hours leads to an associate of applied science degree.

Some GDES courses are typically offered in the fall semester only, and some courses are typically offered in the spring semester only.

Important: Please enroll in the CDTP sections identified in the credit class search as a Graphic Design Qualifier section. The content of these CDTP sections emphasizes the Graphic Design career-specific application of the Adobe Creative Suite to industry standards for digital production and is reserved for students enrolling in the Qualifier semester courses.

(Major Code 2290; CIP Code 50.0409)

Graphic Design Program web page (<http://www.jccc.edu/academics/credit/graphic-design/>)

Associate of Applied Science Degree

Qualifier Semester

ART 124	Design 2D	3
CDTP 190 or CDTP 135 & CDTP 140 & CDTP 145	Applications for Visual Design* Desktop Photo Manipulation I: Photoshop and Desktop Publishing I: InDesign and Desktop Illustration I: Illustrator	3
GDES 120	Introduction to Graphic Design*	3
Total Hours		9

Fall Semester

ART 129	Design Color	3
ENGL 121	Composition I*	3
GDES 125	Graphic Processes*	3
GDES 130	Drawing and Media Methods I*	3
GDES 132	Typography*	3
Total Hours		15

Spring Semester

ART 127	Design 3D*	3
GDES 131	Drawing and Media Methods II*	3
GDES 134	Layout Design*	3
Humanities Electives ^		3
Social Science and/or Economics Elective ^		3
Total Hours		15

Fall Semester

GDES 230	Drawing and Media Methods III*	3
GDES 231	Advanced Typography*	3
GDES 235	Production Methods*	3
Humanities Electives ^		3
Total Hours		12

Spring Semester

Technical/Studio Elective (see below)		1
GDES 236	Electronic Production*	3
GDES 244	Communication Systems*	3
GDES 245	Advanced Design Practice*	3
GDES 272	Professional Preparation*	3
Science and/or Math Elective ^		3
Total Hours		16

Total Program Hours: 67

Technical/Studio Electives

ANI 130	Motion Graphics and Effects*	3
ARCH 210	Design History & Society	3
ART 130	Drawing I	3
ART 135	Painting I	3
ART 172	Watercolor Painting	3
CDTP 155	Desktop Photo Manipulation II: Photoshop*	1
CDTP 160	Desktop Publishing II: InDesign*	1
CDTP 165	Desktop Illustration II: Illustrator*	1
GDES 275	Graphic Design Internship*	1

Note: A graphic design major may apply to this internship course if the student is also enrolled in or has completed all fourth-semester studio courses.

WEB 110	HTML and CSS	3
WEB 125	Digital Video Tools	1
WEB 233	Visual Storytelling	3

* This course has registration requirements.

^ See all AAS general education electives (<http://catalog.jccc.edu/degreerequirements/associate-applied-science/>)